

THE OFFICIAL

**FROGGER**™

by **SEGA**®

APPLE VERSION  
BY OLAF LUBECK

**THE GAME**

**SIERRA VISION**™

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# FROGGER™

by SEGA®




APPLE VERSION  
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




It's a long way home, Mr. Frogger, but stay on your webbed toes and you'll make it.

First, you have to cross the highway while those 18-wheelers barrel down on you.

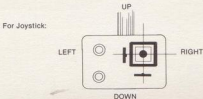
If you make it that far, you've still got to cross the river. Alas, you're a land frog and can't swim. You'll need to hitch a ride on a passing log or the back of a turtle. You can ride on the back of an alligator, but don't land too close to his mouth or you're a goner!

To add to your troubles, the riverbank's steep; watch where you leap on that final jump home.


Insert your disk into the drive and turn on the computer. When the banner page appears press  to play;  Define Keyboard; or  joystick.



If you press the  the game is controlled from the Keyboard. Press  for up,  for down,  for left, and  for right.

Keyboard players are asked which buttons they want to move up, down, right and left.



## SPECIAL COMMANDS

To pause the game, press 

To slow game, press  

## POINTS

Forward jump - 10 points.

Safe arrival home - 50 points.

Beating the clock - 5 points per saved beat.

Escorting a lady frog home - 200 points.

Gobbling an insect - 200 points.

Getting all five frogs home - 1,000 points.

You get an extra frog for every five levels completed.

